

TANG OVERVIEW

- WHO ARE WE
- ORGANIZATION
- TANG PROCESS
- PROJECTS
- SUMMARY



WE ARE A DIVERSE TEAM OF PROBLEM SOLVERS

that tackle **mission-focused**, **human-centered** National Security challenges through design and systems thinking.

WE'VE LEARNED:



To respect the complexity of every challenge.



Innovation begins with seeking the right question, not forcing solutions.



Inspiration can come from anywhere.



Problems this hard can't be solved alone.



Ideas are easy but discipline delivers impact.



To learn, iterate, and evolve. Always.

IT'S ABOUT PEOPLE

Develop **Empathy**

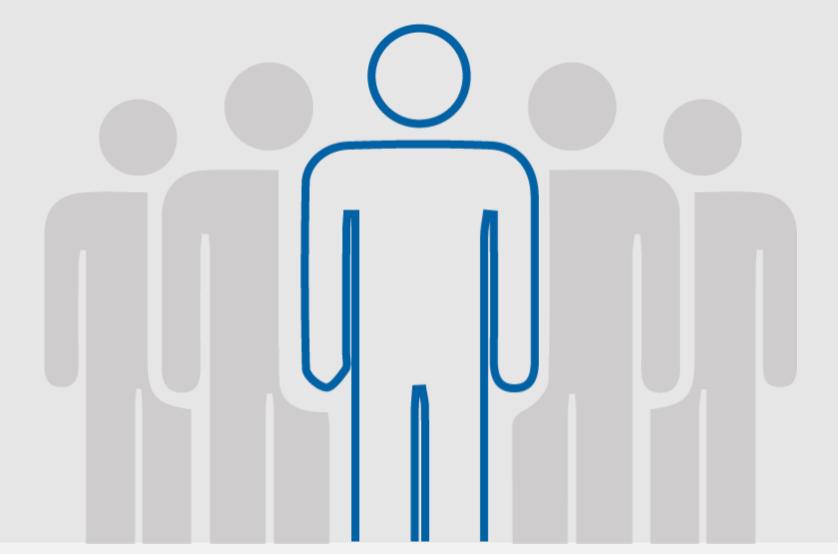


The **Right Mix**



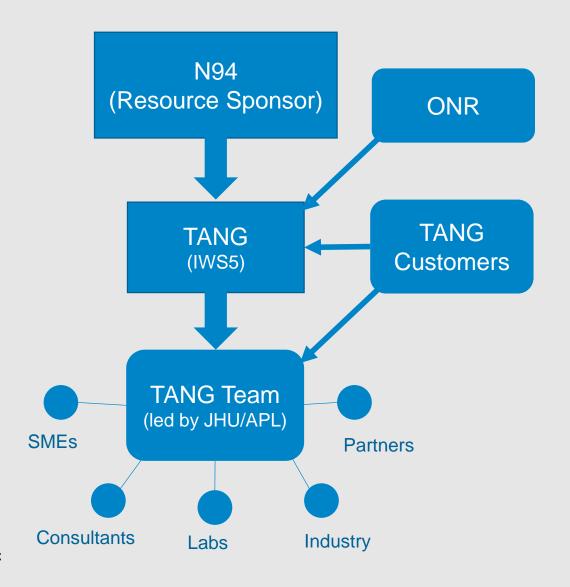
Depth + Breadth



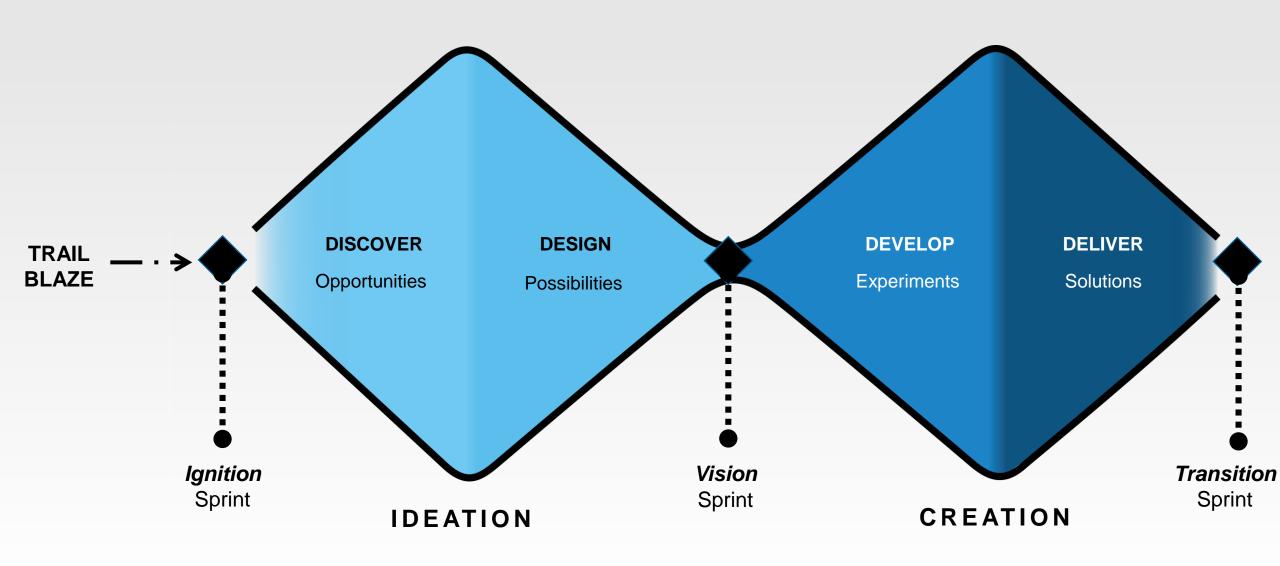


ORGANIZATION & PROJECTS

- OPNAV N9 officially established TANG with OPNAV N94 as the resource sponsor, in coordination with ONR, and executed by PEO IWS5.
- Provides a permanent, Navy-wide asset for humancentered innovative design and transition to production.
- Projects are funded by customers (sponsors) via the TANG or to APL direct.
 - Goal is speed to project kickoff
 - Projects may be **co-funded** by TANG program funds depending on the challenge, scope, and sponsor resources.
- The TANG Team is led by JHU/APL with a **network** of other organizations.



THE PROCESS





Discover through building empathy and diverging to find unexpected insights

Frame the challenge and customize our approach

Engage end users and align key stakeholders

Explore diverse perspectives and **inspire** what's possible





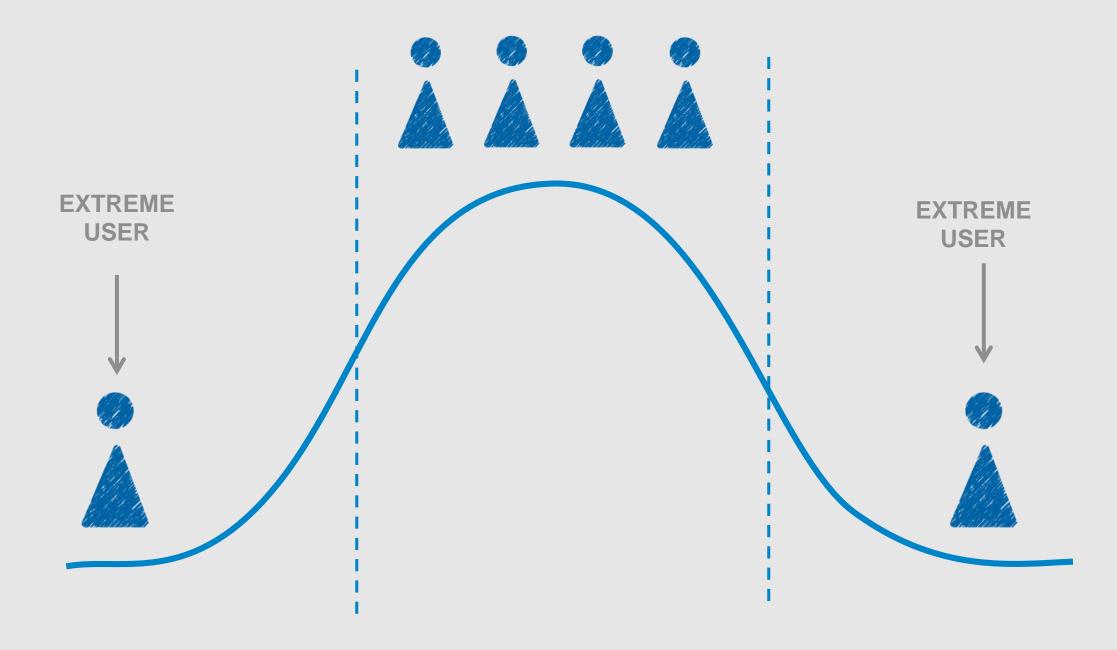
"Deep empathy for people makes our observations powerful sources of inspiration."

Tom Kelley, IDEO

Creative Confidence: Unleashing the Creative Potential Within Us All



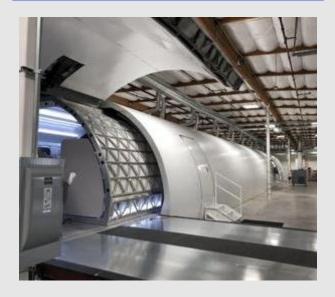












SAILOR TOUGHNESS



National Football League



NFL **Players Association**



New York City Fire Department



National Aeronautics and Space Administration



United States Secret Service



San Francisco **Homeless Coalition**



Team Rubicon



New York City Police Department



Emergency Room Pacific Palisades Hospital

FUTURE SUBMARINE DESIGN



DIGITAL DESIGN



PHYSICAL BUILD



RECRUIT 'PASSENGERS'



ROLE-PLAY



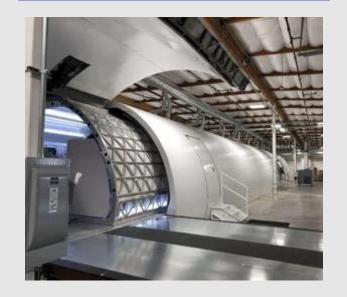
















Design many possible solutions through ideation and collaboration

Synthesize our findings and converge on a narrative

Brainstorm ideas and visualize concepts

Test early designs and **iterate** based on feedback

"If a picture is worth 1000 words, a prototype is worth a 1000 meetings."

WORKSHOPS



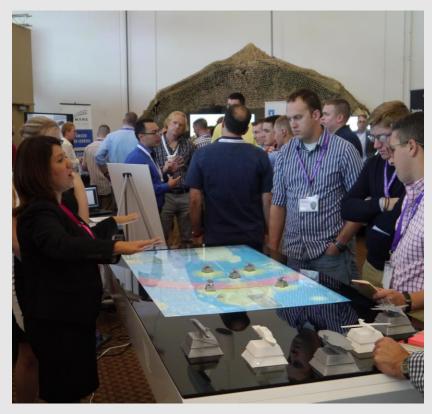








INSPIRATION EXPO







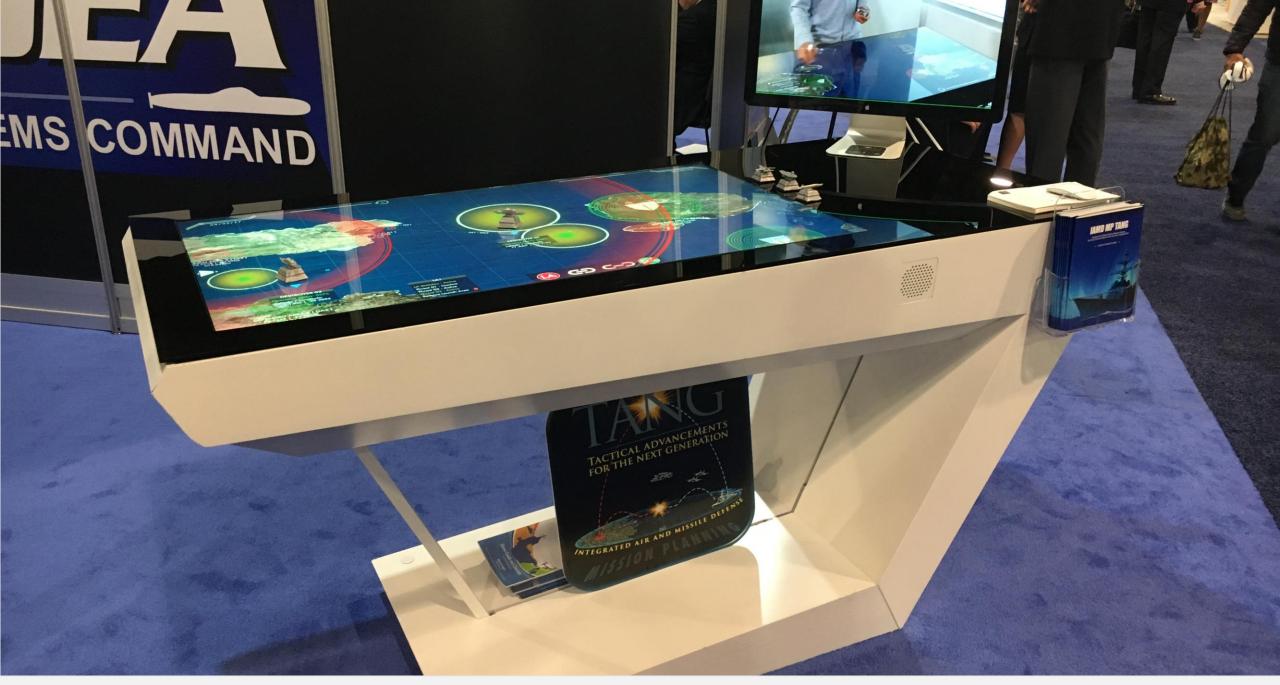


Develop the possibilities through experimentation and iteration

Assemble the right team to craft the right solution

Build simple prototypes and measure user value

Learn from feedback and refine the concept





Deliver userfocused solutions to **impact** the mission

Architect the implementation plan and integrate the prototypes

Build a feedback loop and **measure** solution impact

Iterate the solution and **ensure** successful delivery

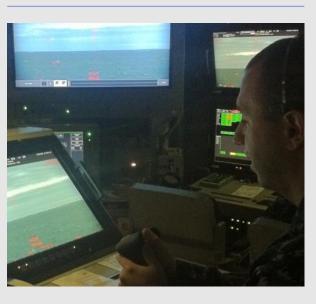
XBOX CONTROLLER STORY

DISCOVER

DESIGN

DEVELOP

DELIVER









PAST PROJECTS

GENERAL

IAMD Submarine AUS-US Submarine Maritime Surface **Junior Surface 3M Theater ASW Mission Submarine Executive ASW** Surveillance (2015)(2015)Leader **Planning** (2013)(2013)(2014)(2014)(2011) (2016) **AUS-US** Surface **Submarine Aviation** Food **Customs & Submarine Future Training** Information **Mission Toughness** Service **Electronic Border Submarine** and (2016) **Exchange** Support (2017)**Protection** Warfare Readiness **Control** (2016)(2016)(2018) (2018)(2018)(2018)**Future Toughness** Vertical Lift Phase II (2019)(2019)

SURFACE

AIR

OTHER



UNDERSEA

CURRENT PROJECTS

Future Vertical Lift Phase II (NAVAIR)

Naval Intel (ONI)

Surface **Training and** Readiness Phase II (CNSF)

Submarine EW Phase II (IWS5 /PMS435)

Naval Oceanography (CNMOC)

Strategic Weapons **Situational Awareness** (SSP)

RAK PACK (OSD & **BUMED**)

UPCOMING PROJECTS

SSTP Watchfloor (SSTP)

POTENTIAL PROJECTS

Submarine Navigation

Aegis BMD

Submarine US-UK

USMC FVL PROJECT

Sponsors: NAVAIR PMA 276 and Headquarters

Marine Corps

Challenge: How might we create a cockpit experience

for the H-1 replacement (AURA – Attack Utility

Replacement Aircraft) that can adapt to future Marine

Corps missions and emerging technologies?





USMC FVL PROJECT

Phase 2: Aug '19 – Feb '20

Building 10 different rapid prototypes, appearance models, and feasibility studies to explore individual concepts in these selected areas all to benefit the cockpit experience:

- Augmented and Virtual Reality
- Controls
- Haptics
- Al & Machine Learning
- Modularity
- Mission Planning Integration

SUMMARY

- We are a diverse set of problem solvers.
- We tackle mission-focused, human-centered National Security challenges through design and systems thinking.
- Small businesses continue to inspire our warfighters with the art of the possible.
- Past TANG sponsors have leveraged small businesses to turn warfighter generated ideas into reality FAST!
- We aim to expand our TANG network to connect our warfighters and sponsors with the experts that can build.

CONTACT INFO

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